# Spring 2025

## Music History & Culture 400-Level Course Offerings

COURSE MUSC 401 — ADVANCED MUSIC HISTORY

INSTRUCTOR Dr. Aaron Ziegel

DAYS/TIME: Mondays/Wednesdays/Fridays1:00am-11:50am

#### COURSE NOTE:

This course is requiredfor ALL BM Classical Performance majors who have passed the prerequisite MUSC 303. You MUST enroll in this course now!Other students may elect to enroll fi open seats remain, and you are committed to taking a course that involveriting a substantive research paper.

### COURSEOVERVIEW:

A topically arranged (rather than chronologically arranged) study of selected musics from the European classical tradition. This course will examine commonalities of musical adaptation across time, a study of AYS

/TIME: Tuesday & Thursdays, 12:30pm1:45pm

### COURSE NOTE:

This course is required for ALL BM Jazz/Commercial Performance majors who have passed the prerequisite MUSC 201 or 202. You MUST enroll in this course now the students may elect to enroll if open seats remain and you are committed to taking a course all about the history of jazz

### COURSEOVERVIEW:

An intensive study of 124 years of jazz style, jazz culture, and jazz criticism. The course punctuates an historical survey of jazz culture with focused study of significant artists, recordings, and historic performances within a context of issues elated torace, gender, locality, politics, and modernity. The project culminates in a series of stude discussions about contemporary jazz culture, broadly conceived, including jazz and film, jazz and hippe, jazz art worlds, and jazz as a global music culture.

COURSE MUSC 471/671— SPECIAL TOPICS IN MH&C: Musical Traditions of the Balkans

INSTRUCTOR Dr. Kalin Kirilov

DAYS/TIME: Tuesdays Thursdays 12:30pm-1:45pm

SCHEDULE NOTE: Class is taught partly online. Somephrson instruction is replaced by online activities. The class will meet in person on the following dates uary 28 and 30; February 4, 6, 11, 13, 18, 20, 27; March 4 and 6; April 1, 8, 19, 15, 17, 22, 24, 29; May 1, 8, and 13.